

Furniture design

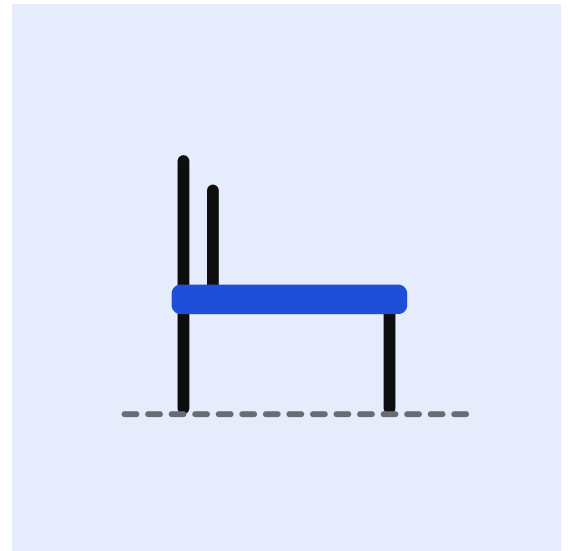
Designs furniture: objects that support the body and things, organize space, and must be easy to make, assemble and keep for years.

In Spanish

Diseño de mobiliario

Origin

An age-old craft; reference handbook by Postell (2nd ed., 2012)



What problem it addresses

A piece of furniture is used daily and for years: if it is uncomfortable, fragile or hard to assemble, you notice it every day.

Principles

The body

Measurements and postures of whoever sits, leans or stores things.

The material

Each material calls for its own way of joining and making.

The space

A piece of furniture also organizes the room it is in.

Applications in design

✓ Use it like this

Test the piece at full scale with your body, not just on screen.

✗ Avoid

Choosing the form before knowing what material and joints it will use.

👁 Don't fall for it

Think about shipping and assembly: they are part of the furniture too.

Connections

Builds on

■ Ergonomics and human factors

Related to

■ Interior design

Authors and works

2012	Jim Postell	Gathered the history, theory and making of furniture design in a handbook.
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Sources

Secondary sources

- Postell, J. (2012). Furniture design (2nd ed.). John Wiley & Sons.

Last reviewed: October 25, 2026

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